

CHERRY CHILL INVITATIONAL TOURNAMENT RULES

March 14-16, 2008

ELIGIBILITY/ACCEPTANCE:

1. All teams and players must be USA Hockey/CAHA registered and provide a copy of their stamped, official roster before the first day of the tournament. If the official roster is not submitted, the team will not be allowed to participate and no refunds will be made.
2. The tournament committee will select all teams to participate. The tournament committee's decisions are final.
3. Any teams not selected (except as noted in the rules) will have their entry fees refunded.

CHECK-IN:

1. All teams/players must sign in before the start of their first scheduled game and semi/final.
2. Participants must have photo ID available at first check in and at any time requested by tournament officials.
3. Team representatives are responsible for verifying sweater numbers on the game sheet prior to the beginning of each game.
4. Each team will notify tournament of sweater colors, home (dark) and visitor (light). If necessary, the tournament director may change home and visitor color designation.

GAMES:

1. Three game guarantee plus semi-final and final games based on the outcome of the round robin.
2. Three 12-minute periods per game with a three minute warm-up.
3. One one-minute time-out per team in semi and final games only.
4. Points will be awarded thus: Two points per game win, one point per game tie, zero points for a loss; Plus one point per period won and one half point per period tied.
5. The top two teams from both divisions based on the above points method will advance to the semi-final games. The winners of each division will play the second place teams from the opposite divisions. The winners of the semi-finals will play in the final game to determine the tournament champion.

PLAYING RULES:

1. USA Hockey rules apply.
2. Any team using ineligible players or coaches will be automatically disqualified and no refunds will be made.
3. Four coaches/team staff, maximum may be on the players' bench during games.
4. No one may play in a semi or final game if she has not played in at least two of the three round robin games.
5. Teams should be prepared to start their games 10 minutes before the scheduled start time of any game. Teams not prepared to go on the ice at the time of the initial face-off will be assessed a two-minute minor penalty (delay of game) for every two minutes or portion thereof they are late even if the face off is ten minutes earlier than the scheduled start time. These two minute penalties will be assessed up to a maximum of two. (For example, if a team is three minutes late, they will be assessed two, two minute penalties and play the first two minutes of the game two men short.) If a team is four or more minutes late the game will be forfeited and the opposing team will be awarded a 1-0 victory and be considered to have won one period and tied two, for a total of four points.
6. Slap shots will be allowed.
7. Mercy Rule: If there is a difference of seven or more goals in the third period a running clock will begin. Stop time will begin again if the score becomes closer than a seven goal difference.
8. Five-minute, five-on-five sudden death overtime periods will be played in the semi and final games in the event of a tie at the end of regulation play. The overtimes will continue as time allows (to be determined by the tournament committee). A five player shoot-out will occur if time is limited after at least one overtime.
9. Shoot-out: Each team in the semi and final games must submit their potential shoot-out order list with all rostered players on it to the scorekeeper before the first face off of each of the semi and final games. The first shoot-out will be a best of five. Teams will alternate shots. The first team to shoot will be determined by a coin toss. Blue division-heads, Gold division-tails, and in the Final game, Winner of game 13 heads, Winner of game 14 tails. If no winner is determined after the first five shooters, a second best of five will be held with the next five players on the list, and so on until there is a winner. No player may shoot twice until all rostered players have shot once. Then, the same shooter order will be followed as all previous rounds.
10. Tiebreakers: Ties will be broken in this order:
 - a. Head to head
 - b. Fewest goals allowed
 - c. Fewest penalty minutes
 - d. First goal in the head to head game
 - e. Hockey Trivia Showdown (All players and coaches may help with the answers!)
11. Players, spectators or fans ejected during a game for verbally or otherwise abusing referees, on or off-ice officials, players, coaches or anyone else are considered to be ejected from the entire arena property for the remainder of the tournament.
12. The tournament committee reserves the right to make decisions regarding the interpretation of all tournament rules and all decisions are final.

PROTESTS:

1. Protests, in writing, must be filed by a team official (Coach or Manager) to the tournament director or designee within 30 minutes after the end of the protested game. A \$75 fee must accompany the protest. This is refundable ONLY if the protest is upheld. The decision of the tournament appeals committee is final. Calls by on-ice officials are NOT eligible for protest. The team making the protest must be able to prove its allegation to the tournament committee's satisfaction within 30 minutes after the protest is filed.

THE TOURNAMENT COMMITTEE RESERVES THE RIGHT TO MAKE DECISIONS REGARDING THE INTERPRETATION OF ALL TOURNAMENT RULES AND ALL DECISIONS ARE FINAL.